

# Ryan McConnell

COMPOSITOR

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## EXPERIENCE

### ***Crafty Apes VFX***

#### **Compositor**

*December 2019 – March 2023*

***Atlanta, GA***

- Digital Matte Painting including rig removal, set extension, and beauty work.
- Keying for BG integration or screen replacement
- Animating Roto Mattes
- Integration of both 2D and 3D assets
- Creative Decision Making

### ***Bento Box Entertainment***

#### **Compositor**

*September 2017 – 2019*

**"Moon and Me"**

- Rig Removal
- Stop Motion Element Integration
- Keying
- Roto
- Worked with Vendor Scripts
- Matte Painting

### ***The DAVE School***

#### **Block 3 Teaching Assistant**

*August 2017 – September 2017*

***Orlando, FL***

- Worked with students to help them problem solve issues while learning compositing in Nuke
- Used interpersonal skills to get to know students and figure out what areas needed improvement

## SOFTWARE EXPERIENCE



**NUKE**



**Photoshop**



**Mocha**



**ShotGrid/Shotgun**

## EDUCATION

April, 2016 - March, 2017 -

The Digital Animation and Visual Effects School  
Orlando, FL

September, 2011 - July 2015 -

Warren County Technical School  
Television, Radio, and Digital Media Program  
Washington, NJ